

Topic 3A: Newton's Laws, Force Vectors and Equilibrium Equations

$$\frac{\Delta v}{a} = t$$

$$\frac{F_{net}}{m} = a$$

$$\frac{\Delta p}{m \Delta v} = \Delta p = J$$

$$\frac{J}{F_{net}} = t$$

Skill 20: Inertia, Momentum, Impulse, Newton's Laws

Force is a push or pull due to interactions (contact or fields) between two objects. Force is a vector quantity, measured in Newtons

$$1 \text{ Newton} = 1 \text{ kg m/s}^2 \text{ (units)}$$

Mass is measured in kg

Weight is force due to gravity measured in Newtons

Newton's Laws of Motion summarize how objects interact

1st Law - Objects remain in motion, or at rest, unless acted upon by an unbalanced force. [remain in constant, straight line motion; or rest]

AKA "Law of INERTIA"

→ ie; Objects do NOT speed up slow down or change direction unless they experience a net Force (F_{net})

Inertia - the tendency of an object to keep doing the same thing. INERTIA IS

For linear motion

MASS in quantitative problems

2nd Law - For any given mass, the acceleration is directly related to the net force.

$$F_{net} = ma$$

$$\frac{\Delta y}{\Delta x} = \frac{F_{net}}{a} = \text{mass}$$

→ slope (constant)

IP $F_{net} = 0$ then $a = 0$ [Equilibrium]

IP F_{net} is positive? right, up
acc is positive

IP F_{net} is negative? left, down
acc is negative

Main idea: WHATEVER HAPPENS to NET FORCE HAPPENS TO ACCELERATION (And Vice Versa)

IP F_{net} is zero, acc is zero; IP F_{net} is constant, acc is constant

3rd Law - For every force, there exists an equal and opposite force (Regardless of difference in objects)

Note: The resulting accelerations are a function of mass and therefore only equal for interactions between two objects of equal mass

The Earth & Moon exert equal force on each other but the Moon's small mass causes circular orbit around Earth

Momentum (symbolized by "p") is a measure of mass & velocity. $p = mv$ (vector)

Change in momentum (Δp) is a change in velocity during a time interval (ie an acceleration)

which requires a F_{net} applied for a time. AKA an IMPULSE symbolized by "J" (vector)

Change in momentum is Impulse (J)

$$\Delta p = J$$

$$m \Delta v = F_{net} t$$

$$\Rightarrow F_{net} = \frac{m \Delta v}{t} \Rightarrow F_{net} = ma$$

$$\Rightarrow F_{net} = \frac{\Delta p}{t} \text{ or } F_{net} = \frac{J}{t}$$

Net force is the rate of change in momentum or impulse

F_{net} and t are inversely related for a constant Δp

When time of interaction changes, the impulse and momentum does not change → the size of the net force changes

$$\begin{aligned} \text{Units } \text{kg} \cdot \text{m/s} &= \text{N} \cdot \text{s} \\ &= \text{kg} \cdot \text{m/s} \\ &= \text{kg} \cdot \text{m/s} \end{aligned}$$

REVIEW SKILLS 9 & 12 for kinematic graphs

for constant acc & equilibrium $dv/dt, v/t, a/v/t$

Net force is ma or rate of change in momentum

$$F_{net} = ma = \frac{m \Delta v}{t} = \frac{\Delta p}{t}$$